C@dingJr





WEB DEVELOPMENT



APP DEVELOPMENT



HTML

Learn the basic building blocks of the web and create an HTML document.



Overview of Web Apps and its types





CSS

Learn basic CSS styling

INTRO TO FLUTTER

Using Flutter as a tool to create apps





JAVASCRIPT

Introduction to JavaScript with DOM manipulation

INTRODUCTION TO BASIC **WIDGETS**

Widgets for making an APP



CLOUD VS LOCAL

Weighing the pros and cons of Cloud vs Local Storage



PROJECT

Learning to code a basic webpage to showcase our projects





DATA SCIENCE



C++



SCIENCE

Overview of Data Science and its workflow



Learning about C++





PROBABILITY & STATISTICS

Getting our Basics Strong with Probability and Statistics

OPERATORS & EXPRESSION

Understanding the concepts of Operators to assist in our journey of learning C++



PYTHON AND FUNDAMENTAL LIBRARIES

Exploring Python and it's fundamental libraries

FLOW OF CHART

Understanding concepts of Flow of Execution of C++ code



MACHINE LEARNING LIBRARIES

Mastering Machine Learning libraries to assist us in projects

FEATURE ENGINEERING

Understanding the process of extracting features from data







DATA SCIENCE



MACHINE LEARNING MODELS



Learning about different Machine Learning Models to apply into practical use in real life situations

EVALUTION OF MODEL



Evaluation of our machine learning model



INTERNET OF THINGS



PYTHON



INTRO TO IoT AND NETWORKING

Understanding IoT fundamentals

GETTING STARTED

Basics of Python with environment setup





ARDUINO AND THEIR PROGRAMMING

Introduction to Arduino and its related concepts

GET YOUR BASICS RIGHT

Introducing Python Fundamentals





EVENT HANDLING

Handling IoT events using practical examples

INTRO TO OOPs

Understanding OOPs Concepts





WORKSHOP

Bluetooth car workshop



NETWORKING

INTRO TO AI & DATA

Diving into the field of Artificial Intelligence (AI) and its related concepts

INTRO TO COMPUTER NETWORK

Overview of Computer Networks



TYPES OF NETWORKS

Exploring different types of Networks like WAN, LAN etc



INTERNET & IoT

Learning about the Internet and Internet of Things to enhance our knowledge





CYBER SECURITY



GAME DEVELOPMENT



INTRO TO CYBER SECURITY

Overviewing the concepts in Cyber Security



Understanding Game Development Concepts





FIREWALL

Learning the know-how of Firewall

BASIC GAMES IN SCRATCH

Using the concepts learnt in Scratch language, to make a game



TYPES OF VULNERABILITY AND PREVENTION

Grasping the essential concepts of Vulnerability and Prevention

GAME DESIGN CONCEPTS

Using Scratch- Basic to Advanced concepts





COMPUTER PROTECTION BASICS

Getting our basics right to protect our computers from unwanted attacks